



# Chess Chatter

Newsletter of the Port Huron Chess Club

**Editor: Lon Rutkofske December 2021 Vol. 40 Number 9**

The **Port Huron Chess Club** meets Thursdays, except holidays, from 6:30-10:00 PM, at Palmer Park Recreation Center, 2829 Armour Street, (NE corner of Garfield Street and Gratiot Ave...1 mile North of the Blue Water Bridge) Port Huron, Michigan. Everyone is welcome. All equipment provided. Email: [PtHuronChessClub@aol.com](mailto:PtHuronChessClub@aol.com) or Website: <http://porthuronchessclub.yolasite.com>

**Bughouse fun event slated for December 30: See Events page for details!**

## **November Quads provide excitement and upsets!**

### 2021 PHCC November G/10 Quads

#### Quad A

#	Name	Rtg: Pre/Post	Rd 1	Rd 2	Rd 3
1	<b>Huso Avdic</b>	2056/2065	4	3	2
			<b>2</b>	<b>4</b>	<b>5</b>
2	<b>Alan Gregg</b>	1938/1997	3	4	1
			<b>2</b>	<b>4</b>	<b>5</b>
3	<b>Lonnie Rutkofske</b>	1868/1810	2	1	4
			<b>0</b>	<b>0</b>	<b>½</b>
4	<b>Braeden Klaty</b>	1708/1715	1	2	3
			<b>0</b>	<b>0</b>	<b>1½</b>

### 2021 PHCC November G/10 Quads

#### Quad B

#	Name	Rtg: Pre/Post	Rd 1	Rd 2	Rd 3
1	<b>Eric Rood</b>	1825/1824	4	3	2
			<b>1½</b>	<b>3½</b>	<b>5½</b>
2	<b>Bill Wingrove</b>	1538/1518	3	4	1
			<b>1</b>	<b>3</b>	<b>3</b>
3	<b>Trenton Klaty</b>	1294/1312	2	1	4
			<b>1</b>	<b>1</b>	<b>2</b>
4	<b>Brad Klaty</b>	1259/1267	1	2	3
			<b>½</b>	<b>½</b>	<b>1½</b>

**The Port Huron Area School District to resurrect the Phil Willard Memorial School tournament for Mar. 19, 2022! – PHCC volunteers needed!**

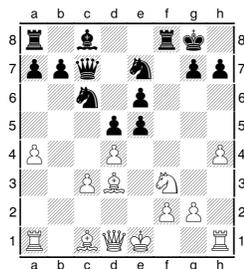
# In a brief celebration of Christmas spirit, a blast from the past seems completely appropriate here!

Both contestants here were PHCC members at the time and were never short of the competitive spirit.

Gillion, Tim (1767) - Wilkinson, Stewart (1602) [C19] French Defense Winawer Var.

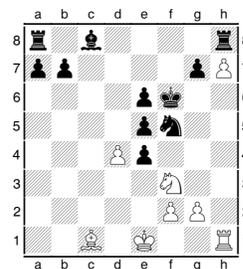
1986 Lasker Open, 05.1986 [Tim Gillion]

1.e4 e6 2.d4 d5 3.Nc3 Bb4 4.e5 c5 5.a3 Bxc3+ 6.bxc3 Qc7 7.Nf3 Ne7 8.a4 cxd4?! [Releasing the central tension is not best. This was one of Stu's earliest tournament games with the Winawer and it shows. He has since considerably refined his handling of this opening, as his run of tournament victories shows. Better are 8 ... Nc6 and 8 ... b6.] 9.cxd4 Nbc6 10.c3 0-0 [10 ... Bd7 retaining options, is more prudent. White rapidly stirs up a kingside attack.] 11.Bd3 f6 [Black smells a Bxh7 attack.] 12.h4 fxe5 [Diagram]

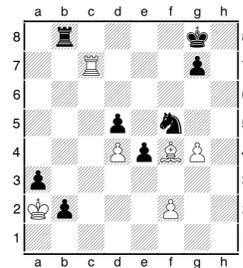


And allows it anyway! Black is banking on the c-file and White's uncastled King. Safer is 12 ... f5, buying time as White must attend to his king. For example, 12... , f5 13 Ng5 Nxd4. Qh5 h6.] 13.Bxh7+! [Take that! Don't mind if I do. (What choice is there?)] 13...Kxh7 14.Ng5+ [This is the critical defense.] 14...Kg6 [14 ... Kg8 15. Qh5 leads to mate wherever the rook moves. 1) 15 ... Rd8 16. Ba3 (threat: Qh7+ followed by Qh8 mate) Rd6 17. Qe8# 2) 15 ... Rf6 16. Ba3 Rh6 17. Qe8# 3) 15 ... Rf5 16. Ba3 Rxc5 17. Qe8+ Kh7 18. hxg5#] 15.h5+ Kf6 16.h6 [16. Nh7+ Kf7 17. Qf3+ Nf5 18. Nxf8 Kxf8 19. h6 is much stronger, as the c-pawn is defended and White's king rook comes quickly into play. After 16. h6, Black pins the h pawn.] 16...Rh8 17.Qg4 Nf5 18.h7 Nxd4! 19.cxd4 Qc3+ 20.Kd1 Qxa1 21.Nf3 Qxa4+ 22.Ke1 Qb4+ 23.Kd1 Qb3+ 24.Ke1

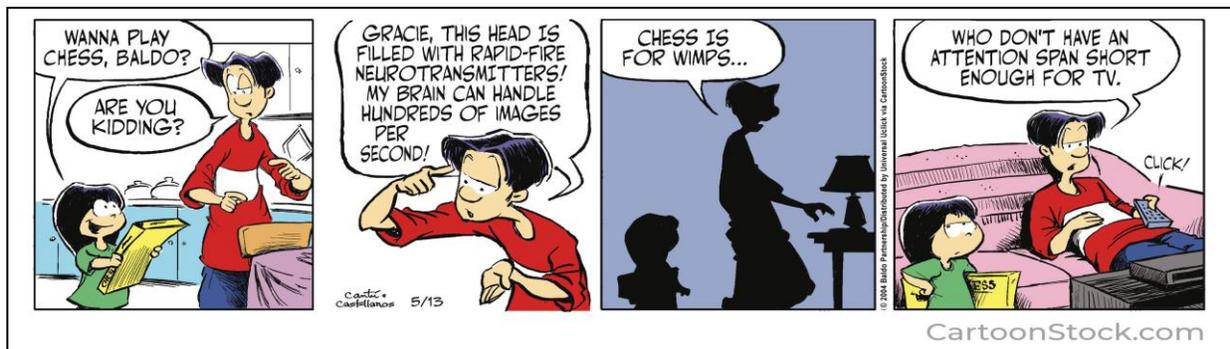
Qc3+ 25.Kd1 Qd3+ 26.Ke1 Qe4+ 27.Qxe4 dxe4 [Diagram]



[Black is up a rook and two passed connected queen-side pawns, with the queens off the board. But White still has a few shots left.] 28.Bg5+ Kf7 29.Nxe5+ Ke8 30.Ng6 Rxh7 [So much for the rook, but the passers are ill the starting blocks.] 31.Rxh7 Kf7 32.Ne5+ Kg8 33.Rh3 a5 34.Kd2 b5 35.Kc3 Bb7 [Finally, the queen-side pieces awaken!] 36.Kb2 Bd5 37.Ng6 Kf7 38.Ne5+ Kg8 39.Ng6 Nh6 40.Rc3 b4 41.Rc7 Nf5 42.Nf4 a4 43.g4 a3+ 44.Ka1 b3 45.Nxd5 b2+ 46.Ka2 exd5 47.Bf4 Rb8?? [Diagram]



[Merry Christmas! 47 ... Nxd4 48 Be5 Nc2 should win as it looks like White must sacrifice his Bishop for the two pawns.] 48.Rxg7+ Kxg7 49.Bxb8 Nxd4? [49 ... e3 or 49 ... Nh6 is better.] 50.Be5+ Kg6 51.Bxd4 Kg5 52.Bc5 Kxg4 53.Bxa3 d4 54.Bc5 d3 55.Kxb2 Kf3 56.Kc1 Ke2 57.Be3 Ke1 58.Bh6 Kxf2 59.Kd2 [Drawn! I'm sure I've missed a few strong moves for both sides. If you have alternative analysis, let me know! Tim] ½-½



# Members' Games



Please send me what you consider your best games, annotated or not, so that I might be able to showcase them. The following games represent contests that have been available at the time of this printing. Email them to me or give them to me personally, if you wish. Majority of analyses is done by Fritz 12, unless otherwise indicated. [This a reminder of the change in policy in the PHCC Challenge rules: # 14 - Games can be rated by the USCF, provided both players are members in good standing with the USCF and agree to have it rated by paying in advance to the TD (Lon Rutkofske, or other club official with a valid TD certification card.) of \$1.50@ to cover rating costs.] Updated Challenge rules will follow below:

## Format and rules for PHCC Challenge System

- I. Purpose: to provide club members the opportunity to challenge higher rated players on a regular basis to improve and test their skills in over the board non-tournament competition.
- II. Regulations: (Effective 11-8-2018)
  - a. Challenges may be made by any club member on the PHCC rating list under the following circumstances:
    1. Can only be made only by a lower rated player.
    2. Can only be made during club hours and cannot be made after 8:00PM.
    3. Must be played on the same day as the challenge was made, so there can be no advanced challenges.
    4. Both players must be present.
    5. Only one challenge may be made per meeting.
    6. Challenger can only challenge a player that is rated less than 400 points above him on the rating list.
    7. All challenges must be accepted.
    8. No challenge may be made while a participant is involved in a tournament or challenge game.
    9. A clock must be used with the time control of G/60 with 5 second delay; must be recorded by both players and submitted to the rating director upon completion of the game. **(See Sample Score Sheet on page 2)**
    10. All challenge games must comply with current tournament rules of chess as established by the US Chess Federation.
    11. No challenge game may be adjourned, but if an unusual circumstance arises, the club rating director may adjudicate.
    12. No member may be challenged more than one consecutive time by the same challenger. This means that the lower rated player cannot challenge the same player two times in a row. He/she must play another match before this can take place, but this also means that the higher rated player may be challenged by the same rated player consecutively if he has not participated in a match in between challenges within a six- week period. Abuse (I.E: Constant challenges and re-challenges or other annoying or inconsiderate behavior) must be reported to the Director and he has the option of suspending the violator indefinitely from participation in the Challenge system. Disputes will be adjudicated by the ratings director, with the advice of other players as he so wishes.
    13. Challenges can take place on the first Thursday of each month, or at any time there is no other tournament or event scheduled.
    14. **Games can be rated by the USCF**, provided both players are members in good standing with the USCF and agree to have it rated by paying in advance to the TD (Lon Rutkofske, or other club official with a valid TD certification card.) of \$1.50@ to cover rating costs.
    15. Results will be rated by the PHCC (Using the USCF rating system.) using current PHCC ratings posted at the club and will be adjusted as necessary by the club rating director. Changes will also be posted on the club website.

*Club champion Huso Avdic managed to score 4/6 points at the recent MI Action Tournament held in Ann Arbor. He finished 24<sup>th</sup> of 83 participants in the Open section in his first Michigan Action event.*

**Avdic, Huso (1945) - Hanke, Harvey (1574) [A29] English Opening**

2021 Michigan Action Ann Arbor (1), 11.12.2021  
1.c4 e5 2.Nc3 Nf6 3.Nf3 Nc6 4.g3 Bc5 5.Bg2 a6 6.0-0 0-0 7.e3 Ba7 8.d4 d6 9.h3 h6 10.a3 exd4 11.exd4 Ne7 12.Re1 Ng6 13.Qc2 d5 14.c5 c6 15.Ne5 Nxe5 16.dxe5 Nd7 17.b4 Re8 18.f4 Nf8 19.Bb2 Qc7 20.Kh2 Ne6 21.Rad1 Rd8 22.Ne2 Qd7 23.Nd4 Nxd4 24.Bxd4 Qf5 25.Qf2 h5 26.Qf3 Qg6 27.Bf1 Bf5 28.Bd3 Bxd3 29.Rxd3 Qf5 30.g4 hxg4 31.hxg4 Qh7+ 32.Kg2 Qg6 33.f5 Qg5 34.Rh1 Kf8 35.Be3 Qxe3 36.Qxe3 d4 37.Qg5 Ke8 38.e6 fxe6 39.fxe6 Rd5 40.Rh8# 1-0

**Davidovich, Manis (2200) - Avdic, Huso (1945) [D32] Tarrasch Defense**

2021 Michigan Action Ann Arbor (2), 11.12.2021  
1.c4 e6 2.Nc3 d5 3.e3 Nf6 4.Nf3 c5 5.cxd5 exd5 6.d4 Nc6 7.Be2 Bd6 8.dxc5 Bxc5 9.0-0 0-0 10.Qb3 Qb6 11.Qxb6 Bxb6 12.Rd1 Rd8 13.Nb5 a6 14.Nbd4 Bg4 15.Nxc6 bxc6 16.h3 Be6 17.b3 c5 18.Bb2 Ne4 19.Nd2 f5 20.Rac1 a5 21.Bb5 Rac8 22.Be5 Bc7 23.Nf3 Bxe5 24.Nxe5 d4 25.exd4 Rxd4 26.Rxd4 cxd4 27.Rxc8+ Bxc8 28.Nc6 Nc3 29.Nxd4 Nxa2 30.Nc6 Bd7 31.Ne7+ Kf8 32.Bxd7 Kxe7 33.Bxf5 g6 34.Bb1 Kd6 35.Bxa2 1-0

**Avdic, Huso (1945) - New, Max (1473) [E18] Queen's Indian Defense**

2021 Michigan Action Ann Arbor (3), 11.12.2021  
1.c4 Nf6 2.Nc3 e6 3.Nf3 b6 4.g3 Bb7 5.Bg2 Be7 6.0-0 0-0 7.d4 d5 8.Ne5 Nbd7 9.cxd5 Nxd5 10.Nxd7 Qxd7 11.e4 Nf6 12.Be3 Bb4 13.Qc2 Rad8 14.Rfd1 Qc6 15.f3 Qd7 16.Rac1 c6 17.Ne2 Qc7 18.Bf4 Qc8 19.g4 Rd7 20.Ng3 Rfd8 21.g5 Ne8 22.Be3 g6 23.h4 f6 24.Qb3 Be7 25.Qxe6+ Kf8 26.Bh3 Ng7 27.Qb3 Qc7 28.Kg2 Bd6 29.gxf6 Ne8 30.Bh6+ Ng7 31.e5 1-0

**Balaji, Rishab (1469) - Avdic, Huso (1845) [A52] Budapest Gambit**

2021 Michigan Action Ann Arbor (4), 11.12.2021  
1.d4 Nf6 2.c4 e5 3.dxe5 Ng4 4.Nf3 Nc6 5.Bf4 Bb4+ 6.Nbd2 Qe7 7.a3 Ngxe5 8.Nxe5 Nxe5 9.Bxe5 Bxd2+ 10.Qxd2 Qxe5 11.g3 a5 12.Bg2 Ra6 13.Rd1 0-0 14.Qd4 Qe7 15.0-0 Qxe2 16.Rfe1 Qh5 17.Re5 Qh6 18.Rde1 Re6 19.Rxe6 fxe6 20.Qc3 Qf6 21.Qd2 b6 22.Re4 d6 23.Rf4 Qe5 24.Rxf8+ Kxf8 25.Qc2 g6 26.Qd2 Kg7 27.h4 Bd7 28.Bf3 c5 29.Qe2 Qxe2 30.Bxe2 d5 31.Kf1 Kf6 32.Ke1 Ke5 33.Kd2 Kd4 34.cxd5 exd5 35.h5 b5 36.hxg6 hxg6 37.Bd3 Be8 38.f4 c4 39.Bc2 b4 40.axb4 axb4 41.b3 c3+ 42.Ke2 Bb5+ 43.Kd1 Bd3 44.g4 Bxc2+ 45.Kxc2 Ke4 46.f5 Ke5 0-1

**Paul, Justin (2390) - Avdic, Huso (1945) [C84] Closed Ruy Lopez**

2021 Michigan Action Ann Arbor (5), 11.12.2021  
1.e4 e5 2.Nf3 Nc6 3.Bb5 a6 4.Ba4 Nf6 5.0-0 b5 6.Bb3 Be7 7.d3 0-0 8.Nc3 d6 9.a3 Bg4 10.h3 Bxf3 11.Qxf3 Nd4 12.Qg3 Nh5 13.Qg4 Nf6 14.Qd1 Nxb3 15.cxb3 c6 16.d4 d5 17.exd5 exd4 18.Qxd4 c5 19.Qd3 b4 20.axb4 cxb4 21.Ne4 Nxd5 22.Rxa6 Nf6 23.Qxd8 Rfxd8 24.Rxa8 Rxa8 25.Nd2 Kf8 26.Nc4 Ne4 27.Be3 Nc5 28.Bxc5 Bxc5 29.Rd1 Ke7 30.Kf1 Ra6

31.Rd5 Rc6 32.Re5+ Kf6 33.g4 h6 34.h4 g6 35.Kg2 Bd4 36.Re4 Bc5 37.Rf4+ Ke6 38.Rxf7 Be7 39.Rg7 Bxh4 40.Rxg6+ Kd5 41.Ne3+ Kc5 42.Rxc6+ Kxc6 43.f4 1-0

**Avdic, Huso (1945) - Ward, Timothy (1577) [A04] K-I Attack**

2021 Michigan Action Ann Arbor (6), 11.12.2021  
1.Nf3 f5 2.d3 Nf6 3.e4 d6 4.Nc3 g6 5.h4 e5 6.Bg5 Be7 7.Qd2 Nc6 8.0-0-0 Be6 9.Kb1 f4 10.d4 Bg4 11.Bb5 a6 12.Bxc6+ bxc6 13.dxe5 dxe5 14.Qxd8+ Rxd8 15.Rxd8+ Bxd8 16.Nxe5 Bd7 17.Rd1 Rf8 18.Bxf6 Bxf6 19.Nxd7 Rf7 20.Nxf6+ Rxf6 21.Kc1 f3 22.g3 Re6 23.Kd2 Rd6+ 24.Ke3 1-0

*The following games have been taken randomly from LiChess online games of PHCC members.*

**Kazob (1896) - Pastorpatzer (Bill Wingrove) (1894) [B20] Sicilian Defense**

Rated Rapid game  
<https://lichess.org/0mG52G3b>, 15.12.2021  
1.e4 c5 2.Bc4 e6 3.Nf3 d6 4.d3 Be7 5.Nbd2 Nf6 6.0-0 0-0 7.Re1 a6 8.e5 dxe5 9.Nxe5 Nbd7 10.Ndf3 Nxe5 11.Nxe5 Qc7 12.Bg5 h6 13.Bh4 Ne8 14.Bg3 Qb6 15.Qh5 Nf6 16.Qe2 Bd7 17.Nxd7 Nxd7 18.Bxe6 fxe6 19.Qg4 Nf6 20.Qh3 Rae8 21.b3 Bd8 22.f3 Nd5 23.Bf2 Bf6 24.Rad1 Nb4 25.Re4 Rf7 26.d4 cxd4 27.Bxd4 Bxd4+ 28.Rexd4 Nxc2 29.Qg4 Nxd4 30.Kh1 Nf5 31.Qe4 Qc6 32.Qf4 Rd7 33.Rg1 Rd4 34.Qe5 Qd6 35.Qe2 Rd2 36.Qc4 Ne3 37.g3 0-1

**gebailey1951 (Greg Bailey) (2206) - kgbird (2215) [A04] K-I Attack**

Rated Rapid game  
<https://lichess.org/4AHTjmbf>, 15.12.2021

1.Nf3 e6 2.g3 g5 3.d4 g4 4.Ne5 h5 5.Bg2 d6 6.Nd3 Bg7 7.c3 Ne7 8.e4 b6 9.Bg5 Bb7 10.0-0 Nd7 11.Nd2 Bh6 12.Bh4 f6 13.e5 Bxg2 14.Kxg2 Nf5 15.Bxf6 Nxf6 16.exf6 Qxf6 17.Ne4 Qf7 18.Qe2 0-0-0 19.Nb4 1-0

Mark Hudy (PHCC) (1540) - DrHack (2207) [A34]

Symmetrical English

<https://lichess.org/rc3pPGn1>  
<https://lichess.org/rc3pPGn1>,  
15.12.2021

1.c4 Nf6 2.Nc3 c5 3.g3 Nc6 4.Bg2 g6 5.e4 Bg7 6.Nge2 d6 7.d3 0-0 8.h3 Bd7 9.0-0 Rb8 10.Be3 Ne8 11.Rb1 Nc7 12.f4 Nd4 13.Bxd4 cxd4 14.Nd5 e6 15.Nb4 b5 16.b3 a5 17.Nc2 e5 18.f5 Na6 19.Kh2 Nc5 20.b4 axb4 21.Nxb4 Qa5 22.Qd2 bxc4 23.f6 Bh8 24.Rb2 1-0

Disaster Daster (Drew Malburg) (1584) - L109109 (1620) [C42]

Petroff Defense) Rated Classical game <https://lichess.org/6vR683wB>, 14.12.2021

1.e4 e5 2.Nf3 Nf6 3.Nxe5 Qe7 4.Nf3 Nxe4 5.Qe2 d5 6.d3 Nc5 7.Qxe7+ Bxe7 8.Nc3 c6 9.Be2 0-0 10.0-0 Re8 11.Re1 h6 12.d4 Bg4 13.dxc5 Bxc5 14.Bd2 Bxf3 15.Bxf3 Rxe1+ 16.Rxe1 Nd7 17.a3 a5 18.Be3 Ne5 19.Bxc5 Nxf3+ 20.gxf3 1-0

IsmailAbdul (1992) -

ultraman2201 (Jason Morris)

(2027) [E60] King's Indian

Hourly Blitz Arena

<https://lichess.org/KBTo160S>,  
14.12.2021

1.d4 Nf6 2.c4 g6 3.h3 Bg7 4.Bf4 0-0 5.e3 d6 6.Nc3 Nbd7 7.Nf3 c5 8.Be2 b6 9.Rc1 Bb7 10.0-0 a6 11.a4 Qc7 12.b3 Rad8 13.Bh2 Qc8 14.Re1 Qa8 15.d5 Rfe8 16.Bf1 e5 17.dxe6 Rxe6 18.Ng5 Ree8 19.Qxd6 Ne5 20.Qxb6 Nd3 21.Bxd3 Rxd3 22.e4 h6 23.e5 Nd7 24.e6 Nxb6 25.exf7+ Kf8 26.fxe8Q+ Qxe8 27.Rxe8+ Kxe8 28.Ne6 Bxc3 29.Nc7+ Kd7 30.a5 Bxa5 31.Nd5

Nxd5 32.cxd5 Bb4 33.Be5 Bxd5 34.Ra1 Bb7 35.Bg7 h5 36.Rb1 a5 37.Bh6 Bd5 38.Bf4 Bxb3 39.Be3 Rd1+ 40.Rxd1+ Bxd1 41.Kf1 a4 42.Bc1 a3 43.Bxa3 Bxa3 44.g4 hxg4 45.hxg4 Bxg4 46.f4 Bf5 47.Ke2 Ke6 48.Ke3 Kd5 49.Kd2 c4 50.Kc3 Bc5 51.Kd2 Kd4 52.Kc1 c3 53.Kd1 Ba3 0-1

SeaEagle (Chris Eagle) (1935) - Mohamed1985 (1921) [B13]

Caro Kann Rated Bullet game <https://lichess.org/h7VgwTuc>,  
15.07.2021

1.e4 c6 2.d4 d5 3.exd5 cxd5 4.c4 Nc6 5.Nf3 Nf6 6.c5 a5 7.Bb5 Bd7 8.0-0 e6 9.Nc3 b6 10.cxb6 Qxb6 11.Bf4 Ne4 12.Bxc6 Bxc6 13.Ne5 Bb7 14.Qa4+ Ke7 15.Qd7+ Kf6 16.Nxd5+ Bxd5 17.Qxf7# 1-0

Jane\_Blond (1691) -

njab47(Noel Bedy) (1772) [B01]

Alekhine's Defense

Casual Rapid game

<https://lichess.org/OpCHRXmo>,  
06.11.2021

1.e4 d5 2.exd5 Nf6 3.Nc3 Nxd5 4.Nxd5 Qxd5 5.d4 Nc6 6.Be3 Bf5 7.Nf3 0-0-0 8.Bd3 Bxd3 9.Qxd3 Kb8 10.c3 e5 11.0-0 exd4 12.Nxd4 Nxd4 13.Bxd4 Bc5 14.Rad1 Rhe8 15.a3 Bxd4 16.Qxd4 Qxd4 17.Rxd4 Rxd4 18.cxd4 Kc8 19.f3 Re2 20.Rb1 Rd2 21.b4 Rxd4 22.Kf2 Rd2+ 23.Kg3 Ra2 0-1

JayDeFoy (1589) - Karim\_2021

(1612) [D45] Semi-Slav

Rated Blitz game

<https://lichess.org/8eOFFQLf>,  
13.12.2021

1.Nf3 d5 2.d4 Nf6 3.e3 e6 4.c4 c6 5.Nc3 Bd6 6.c5 Bc7 7.Bd3 Nbd7 8.0-0 e5 9.dxe5 Nxe5 10.Nxe5 Bxe5 11.f4 Bxc3 12.bxc3 0-0 13.Bb2 Ne4 14.Bxe4 dxe4 15.Qc2 f5 16.Rad1 Qe7 17.c4 Qxc5 18.Qc3 Qe7 19.Rd6 Rf7 20.Rfd1 Be6 21.c5 Bd5 22.Kf2 Qh4+ 23.Kg1 Qe7 24.g3 Raf8 25.Kf2 Rf6

26.Rxf6 Rxf6 27.Qa5 Rh6 28.Kg2 a6 29.Be5 Qf7 30.Qb6 Bxa2 31.Rd8+ Qf8 32.Rxf8+ Kxf8 33.Qd8+ Kf7 34.Qd7+ Kg6 35.Qxg7+ Kh5 36.Qg5# 1-0

Brandonbyrnmvm (Brandon Byrne) (1634) - Corpal (1653)

[A04] Zukertort's Opening:

Mustang Defense

Rated Classical game

<https://lichess.org/6ddU4tRU>,  
15.12.2021

1.Nf3 Nc6 2.g3 e5 3.d3 h6 4.c4 Bc5 5.Bg2 Nf6 6.0-0 d6 7.a3 a5 8.Nbd2 0-0 9.Nb3 Ba7 10.d4 e4 11.Ne1 Re8 12.Be3 Ng4 13.Nc2 a4 14.Nd2 f5 15.b3 axb3 16.Nxb3 d5 17.c5 b6 18.cxb6 Bxb6 19.Nb4 Nxb4 20.axb4 Bb7 21.Nc5 Bxc5 22.bxc5 c6 23.Bf4 e3 24.fxe3 Nxe3 25.Bxe3 Rxe3 26.Rxf5 Rxa1 27.Qxa1 Rxe2 28.Qa7 Qe7 29.Re5 Re1+ 30.Bf1 Rxe5 31.dxe5 Qxe5 32.Qxb7 Qe3+ 33.Kh1 Qxc5 34.Qc8+ Kh7 35.Bd3+ g6 36.Qd7+ Kg8 37.Qe8+ Kg7 38.Qxg6+ Kf8 39.Qxh6+ Ke7 40.Qg7+ Kd8 41.Qf6+ Kc7 42.Qe5+ Kb6 43.Qb8+ Ka5 44.Qa8+ Kb4 45.Qb7+ Kc3 46.Qa6 Kd2 47.Kg2 d4 48.Qc4 Qxc4 49.Bxc4 d3 50.h4 Kc3 51.Bxd3 Kxd3 52.h5 c5 53.h6 c4 54.h7 c3 55.h8Q c2 56.Qd8+ Kc3 57.Qc8+ Kb2 58.Qxc2+ Kxc2 59.Kf3 Kc3 60.Kf4 Kc4 61.Kf5 Kd5 62.g4 Kd6 63.Kf6 Kd7 64.Kf7 Kd6 65.g5 Ke5 66.g6 Kf5 67.g7 Kg5 68.g8Q+ Kh5 69.Kf6 Kh4 70.Kf5 Kh3 71.Qg4+ Kh2 72.Kf4 Kh1 73.Kf3 Kh2 74.Qg2# 1-0

donmanolo (1728) - tk503ps

(Trenton Klaty) (1456) Rated

Atomic game

<https://lichess.org/Ym1cPpuM>,  
04.04.2021

1.Nh3 f6 2.e3 d6 3.Nf4 Nh6 4.h3 c6 5.Ng6 hxg6 6.Nc3 d5 7.e4 dxe4 8.d4 e5 9.Na4 Bb4+ 10.c3 Bf5 11.Nc5 Bxc5 12.Qb3 Be6 13.d5 a6 14.Bg5 0-1

## Dues News:

While dues are not required for anyone interested in playing at the club, they are required for those competing in tournament play. Annual Dues are \$20.00 for adults and \$10.00 for those under 19. Dues funds are used to offset miscellaneous expenses not funded by the Recreation Department. United States Chess Federation memberships are available through the club.

## Calendar of Events:

**First Thursday of Each Month: Free Chess Clinics** – 6:30 to 7:00 PM; **Private Lessons** can be arranged @ \$15/person per hour; **Open play:** 7:00 until 10:00 PM. Players wishing to play Challenge matches with longer time controls of G/60 with 5 sec delay can choose to play match games if they so desire. Participants will be required to follow the rules and regulations for **Challenge Play** (As outlined in **Chess Chatter**, our website under "Club Member Ratings Lists", or posted at the club.) and colors will be selected by lot. PHCC club ratings will be used. Players should turn their game scores into Lon, so he can adjust ratings appropriately and showcase the games in **Chess Chatter**. **Monthly Tournaments** will be held, **usually** on the third Thursday of the month - See the events schedule below for specifics!

## 2021 Events Schedule:

**December 30 – Bughouse Chess Fun Tournament – Entrants will be placed in teams of two, each team consisting of a high rated and a lower rated players each of comparable ratings in order to develop teams that are as fairly equal in average rating strengths. Based on entries, teams will play a round robin format, again depending on entries. There will be no rating fees, and time control will be G/5 minutes each. Please review the rules of play below:**

## Rules for Bughouse Chess

Bughouse chess, originally known as: “Putback Chess” is a:

...crazy game [in which] no men are ever taken off the board. When a man is “captured” the player making the capture replaces the enemy man on a vacant square. However, captured Pawns must not be placed on the opponent’s first rank, and a captured Bishop must be placed on a square of the same color as the Bishop’s original square. The starting position and the moves of the men are the same as in regular chess. The player’s King must be out of check on completion of the player’s move. Pawns are promoted to Queens only. A move with capture is completed only when the captured man has been placed on another square. Obviously, the only way to win is by checkmate. [Harkness, Kenneth, *Official Chess Handbook*, 1971, pp.179-80.]

Since 1971 “Putback chess” has morphed significantly as new rules and regulations have been adapted and adopted. Extremely popular among many younger players who view it with excitement, novelty, and imagination, the current version has emerged to be called Bughouse Chess (The significance of the new name will become more meaningful once you have played a game or two.) and is one of the few variations of chess that permit partner play. Most commonly played under a G/5 time limit, Bughouse chess features two boards and clocks placed side by side, with two man teams paired against each other. The following information were taken from the website: <http://About.Com:chess>

Bughouse is quite possibly the most popular chess variant in the world. You'll see it being played -- especially by children -- in skittles rooms and side events at any major tournament. The rules of bughouse are quite simple, but the strategies and tactics are perhaps even more complex than in standard chess.

Bughouse is a game played by two teams, usually consisting of two players each. On each team, one player will play White, while the other plays Black on a board next to them, across from their opponents. Each individual game requires its own clock. Bughouse is traditionally played with blitz time controls, with each player having five minutes or less to make their moves.

The game begins when the clocks are started and each team's "White" player makes their first move. After this, the games continue as normal chess games, with the following major exceptions:

1. When a player captures a piece, he must pass it to his partner. For example: if a team's White player captures his opponent's rook (a black piece), he must pass it to his partner, who is playing Black. If a pawn promotes and is then captured, it reverts back to being a pawn when it is passed.
2. On each player's turn, he may choose to either make a regular chess move on the board, **or** place one of the pieces his partner has passed to him on the board. There are no restrictions on where pieces may be placed, with the exception that pawns cannot be placed on the first or eighth ranks.
3. The game ends when **any** player is checkmated or runs out of time on either board. That player's team loses the game. Keep in mind that a player is not checkmated if he has the potential to block a check by placing a piece there, even if he doesn't have a piece "in hand" yet; the possibility of his partner passing something to him is enough to keep the game going.

These rules make bughouse a fast and furious game filled with exciting combinations and amazing mates. A player who has several pieces in hand can quickly turn a game around, or checkmate a seemingly "safe" king. While you'll never get to place a piece on the board in the middle of a real chess game, the patterns and tactics that arise in bughouse can help develop your chess vision and creativity.

Bughouse strategy is quite complex, but there are a few key points to remember:

- Material values are much closer between the various pieces in bughouse than in chess. Queens are still the most valuable pieces, but since every piece can be dropped just about anywhere on the board at any time, everything is dangerous! One popular "point" system for bughouse rates a pawn as 1 point, knights, bishops and rooks as 2, and a queen as 4.
- Keeping a secure king is critical, as holes and unprotected squares around the king can quickly become occupied by enemy pieces. Once an opponent is placing pieces with check (especially knights), it can become impossible to use your own pieces in hand, leaving you virtually helpless to stop the onslaught.
- Communication is key! Teammates are allowed and encouraged to talk strategy during the game. This can help players understand whether or not they should make trades, or if they should be willing to sacrifice material to get a certain critical piece for their partner.
- Sometimes the best move in bughouse is no move at all. With an advantage on the clocks, a team may want to stall on one board in order to force their opponents to make a move on the other. The potential of the stall forces fast action during the game, as both sides struggle to maintain an advantage on the board and on the clock.

## Ratings:

The following list represents only current members of the Port Huron Chess Club. Current USCF ratings were used for members that had them, in order to establish the initial club rating list. The USCF rating format is used as the basis for calculating our club rating list. Members that had no USCF ratings are *given* a provisional rating based on their performances against regular club members who had USCF ratings. Club rated events will use these ratings for pairing purposes.

### **PHCC Ratings as of 11/18/21**

<u>Name</u>	<u>Rating</u>
Bruziewicz, Andy	2118
Avdic, Huso	2092
Bailey, Greg	2076
West, Tony	1967
Gregg, Alan	1918
Rood, Eric	1883
Morabito, Matt	1861
Wilkinson, Stu	1852
Rutkofske, Lon	1731
Klaty, Braeden	1719
Broyles, Tom	1692
Roome, Eric	1641
Bedy, Noel	1572
Boucher, Dave	1565
Jones, G. Avery	1561
Wingrove, Bill	1534
Heinrich, Charles	1508
Scholfield, Chris	1503
Muir, Josh	1450
Ledsworth, Brian	1400
Beneker, Gerrit	1380
Malburg, Drew	1348
Diachinsky, Robin	1300
DeFoy, Jay	1294
Bryne, Brandon	1294
Klaty, Brad	1222
Schmidt, Mark	1216
Klaty, Trenton	1171
Kenny, Joshua	1063
Yager, Jacob	904

### **PHCC Blitz Ratings as of 11/18/21**

<u>Name</u>	<u>Rating</u>
Bruziewicz, Andy	2262
Avdic, Huso	2065
Gregg, Alan	1997
Wilkinson, Stu	1929
Rood, Eric	1824
Rutkofske, Lon	1810
Morabito, Matt	1797
Klaty, Braeden	1715
Broyles, Tom	1708
Muir, Josh	1662
Bedy, Noel	1599
Scholfield, Chris	1552
Wingrove, Bill	1518
Jones, G. Avery	1517
Bryne, Brandon	1327
Ledsworth, Brian	1317
Klaty, Trenton	1312
Diachinsky, Robin	1298
Klaty, Brad	1267
Schmidt, Mark	1216
Kenny, Joshua	1113
Malburg, Drew	1021
Yager, Jacob	904
DeFoy, Jay	895

### **USCF Ratings as of 12/13/21**

<u>Name</u>	<u>Rating</u>
Bruziewicz, Andy	2082
Avdic, Huso	1949
Bailey, Greg	1900
West, Tony	1897
Wilkinson, Stu	1830
Rutkofske, Lon	1800
Morabito, Matt	1780
Muir, Joshua	1678
Klaty, Braeden	1583/P6
Bedy, Noel	1513
Rood, Eric	1506
Malburg, Drew	1471
Ledsworth, Brian	1400
Byrne, Brandon	1283
Klaty, Brad	1214/P6
Heinrich, Charles	1139
Klaty, Trenton	1062/P6

### **USCF Quick/Action Ratings as of 12/13/21**

<u>Name</u>	<u>Rating</u>
Bruziewicz, Andy	2074
Avdic, Huso	1986
Morabito, Matt	1908/P
Klaty, Braeden	1836/P3
Bailey, Greg	1824
Wilkinson, Stu	1789/P
Rutkofske, Lon	1775
West, Tony	1774
Muir, Josh	1611
Bedy, Noel	1526
Klaty, Trenton	1224/P3
Rood, Eric	1282
Bryne, Brandon	1202
Ledsworth, Brian	1112
Heinrich, Charles	1070/P

### **USCF Blitz Ratings as of 11/8/21**

<u>Name</u>	<u>Rating</u>
Bruziewicz, Andy	2152
Avdic, Huso	2012
Bailey, Greg	1868
Rutkofske, Lon	1833
Morabito, Matt	1732
Rood, Eric	1657
Klaty, Braeden	1609
Muir, Josh	1600
Bedy, Noel	1546
Ledsworth, Brian	1317
Klaty, Trenton	1309
Klaty, Brad	1290

**Enjoy a safe and Happy New Year!**